

Agility Organization Comparison

There are many agility organizations out there; however there are four primary organizations that offer agility trials in the Midwest region.

What venues?

There are four main groups sanctioning agility trials in the United States. You will need a registration number from the sanctioning organization in order to compete in the trial. In the case of USDAA and NADAC, you can list 'pending', but AKC and CPE require you to have the number prior to entering a trial.

- AKC – American Kennel Club: www.akc.org
- NADAC – North American Dog Agility Council: www.nadac.com
 - Sometimes NADAC trials are dually sanctioned with AMBOR (American Mixed Breed Obedience Registration): www.amborusa.org
- USDAA – United States Dog Agility Association: www.usdaa.com
- CPE – Canine Performance Events: <http://www.k9cpe.com/>

	AKC	NADAC	USDAA	CPE
Registration requirements	Purebred with AKC or ILP number	Mixed breed and purebred allowed NADAC number	Mixed breed and purebred allowed USDAA number	Mixed breed and purebred allowed CPE number
Course differences	Tighter (less distance between obstacles) More faults	Looser Fewer faults Less time	Some may allow you to walk your dog on lead during the walk-through period	Looser courses, lower jump heights, lots of games



Tip: Go to the websites and get copies of the agility rules or regulations from the venue you are entering. The websites are the best location for venue specific information and to learn more about faults, run qualification, titling, classifications, and height requirements.

Quick Trial Guide for Novices

(While every attempt is made to keep this up-to-date, it is always best to check the venues website for the official rules and regulations.)

	AKC	NADAC	USDAA	CPE
Minimum age requirement	12 months	18 months	18 months	15 months
Measure-in required?	Tallest division – no Smaller dogs – yes, until permanent height card is issued	Tallest division – no Smaller dogs – yes, until permanent height card is issued	Tallest division – no Smaller division – yes, until permanent height card is issued	All dogs – yes, until permanent height card is issued
Collars allowed in ring?	None, or a flat buckle with no tags	None	None	None
Training collars allowed outside ring?	Choke chains only	Yes	No	Per show site
Leash outside ring, on grounds of trial site.	Mandatory; on-leash except in warm-up area	Must be under control whether on-leash or off	Must be under control whether on-leash or off	Must be under control whether on-leash or off
Food/toys away from ring	N/A	10 feet	10 feet	10 feet
Course familiarization (dog can run contact obstacles)	Rarely	Never	Sometimes, but becoming rarer	No

	AKC	NADAC	USDAA	CPE
4-paw rule for refusals (4 paws on correct contact, then bails, must skip & go on)	Yes	Yes	Yes	Yes
Up contacts judged?	Teeter, Dog Walk	Teeter	All	Teeter
Missed safety zones	Mandatory NQ	10 faults Descent ramp of A-Frame Descent ramp of Dog walk Descent ramp of Teeter		Failure to be perform
Possible positions on table	Down or sit (judge's discretion)	No table	Down	For ending time purposes only
Correct missed weaves?	Yes at any point before the missed weave	Yes (5 faults regardless of number of occurrences. You must restart at the beginning of the weaves each time.) 20 faults if you don't correct missed weaves.	Yes (no penalty if corrected)	Yes, depending on Level competing at
On/off table Anticipating the count	5 point deduction 5 point deduction	N/A	5 faults	N/A
Knocked or displaced jump, bar or tire	Elimination	5 faults	5 faults	5 fault
Wrong course	5 faults (2 okay, 3 rd is elimination)	10 faults	5 faults	5 fault

	AKC	NADAC	USDAA	CPE
Failure to perform/ complete	Elimination	20 faults	1 st missed: 20 faults 2 nd missed: elimination	15 fault
Refusals/run outs (Refusal is when a dog starts toward an obstacle and ceases forward motion, or starts toward an obstacle and turns back on it path) (Run-out is the point at which the dog can no longer attempt or complete a particular obstacle without turn back.)	5 faults (2 okay, 3 rd is elimination)	Not faulted	Not faulted	Not faulted
Blocking dog	Not faulted unless contact is made; then eliminated	10 faults	Not faulted unless contact is made; then 5 faults to elimination	5 fault
Unsafe performance of an obstacle		20 faults		5 to 15 fault
Unsuccessful distance test	N/A	5 faults		Elimination
Excessive handling/ leading	Elimination or excusal	5 faults	5 faults to elimination	
Obvious/excessive training in the ring	Elimination or excusal	5 faults to elimination	5 faults to elimination	Excusal
Score needed to Q	85 pts out of 100	No more than 5 faults	Clean run	No more than 10 faults

	AKC	NADAC	USDAA	CPE
Must Q to get ribbon	Yes	No	No	No
After gaining title, must move up?	No, may enter Novice B indefinitely	No, may enter Novice indefinitely	Yes, must enter Advanced level	No
Novice titles	Novice Agility (NA) Novice Jumpers(JWW) NAP,NJP 3 titling runs	NAC (3 regular runs) NGC (2 gamblers runs) NJC (2 jumpers runs) + 50 points: O-NGC, O-NJC +100 points: O-NAC +100 points: S-NGC, S-NJC +200 points: S-NAC	AD 3 standard runs Masters level requires 5 qualifying scores	Level 1 – CL1-R, CL1-H, CL1-S, CL1-F, CTL1-R, CTL1-H, CTL1-S, CTL1-F, CSL1-R, CSL1-H, CSL1-S, CSL1-F
Other levels/titles	Open: OA,OAJ,OAP, OJP Excellent: AX,AXJ,AXP,AJP Master: MX,MXJ,MXP,MJP	Open: OAC Elite: EAC Champion: NATCh	Advanced: AAD Masters: MAD Champion: ADCh	See Rulebook
Miscellaneous	No mixed or non-AKC breeds Games not always offered, and not titling yet Usually only one run per day (1 jumpers and 1 standard) Lowest jumps Longer times Younger dogs okay (12 months)	Mixed breeds okay Games classes: can title at all levels Can run several classes per day Medium jumps Few tight turns, so faster speeds (hard for slow dogs) Veteran/Jr. Classes Classes judged same at all levels, so less	Mixed breeds okay Can run several classes per day Highest jumps Higher jumps problems for large, small or older dogs Veteran, Jr. classes Most competitive/challenging	Mixed breeds okay Can run several classes per day Most jump height options

	AKC	NADAC	USDAA	CPE
	Lower A-Frame, dog walk Fewer obstacles All refusals called Many trials, but fill quickly	confusing		
Address	5580 Centerview Dr. #200 Raleigh, NC 27606	HCR 2, Box 277 St. Maries, ID 83861	PO Box 850955 Richardson, TX 75085	PO Box 805 South Lyon, MI 48178
Phone	919-233-9767	209-689-3803	972-231-9700	
Website	www.akc.org	www.nadac.com	www.usdaa.com	www.k9cpe.com

 **Levels, Divisions, Categories and Classes** 

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<p>TITLE LEVELS:</p> <p>Most dogs will start at the lowest level and has to qualify a certain number of times to move up to the next level</p>	<p>Novice A& B Open Excellent A&B Master</p>	<p>Novice Open Elite</p>	<p>Championship Starters Advanced Masters Performance Level I Level II Level III Junior: Beginners Elementary Intermediate Advanced</p>	<p>Level 1 Level 2 Level 3 Level 4 Level 5 Level C</p>
<p>DIVISIONS:</p> <p>Handlers or dogs may choose to run in a different division due to age or handicap</p>	<p>Standard Junior</p>	<p>Standard: open to all dogs Veterans: (dog or handler) any dog age seven or older or any handler age 60 or older or any handler who has a certificate of disability. Veteran or Disabled Handler: Handlers who are 60 years or older or who have a disability that restricts mobility,</p>	<p>Standard: open to all dogs Junior Handler Program: 18 years and under</p>	<p>Standard: Open to all dogs Veterans: any dog 6 years or older Jr Handler: any handler 18 years or younger Handicapped/Differently Abled Handler: any handler that is handicapped or differently abled can run with altered course times</p>

	AKC	NADAC	USDAA	CPE
		<p>may opt to enter the non-jumping classes as a Veteran handler and receive 10% more standard course time.</p> <p>Junior Handler: Any dog whose handler is 17 years or younger</p>		
<p>CATEGORIES:</p> <p>This refers to the jump height category the dog will jump in.</p>	<p>Regular Dogs must jump their measured jump height per the current jump height table. Runs must be clean, no course faults or time faults</p> <p>Preferred Exhibitors may choose to jump their dog one jump height lower than they are required to jump in the Regular.</p>	<p>Proficient: Dogs must jump their measured jump height per the current jump height table. Runs must be clean, no course faults or time faults.</p> <p>Skilled: Exhibitors may choose to jump their dog one jump height lower than they are required to jump in the Proficient Category.</p>	<p>Championship Program: Dogs must jump their measured jump height per the current jump height table. Runs must be clean, no course faults or time faults</p> <p>Performance Program: Exhibitors may choose to jump their dog one jump height lower than they are required to jump in the Championship Program. Relay class not required for title</p>	<p>Regular Dogs must jump their measured jump height per the current jump height table.</p> <p>Veterans Exhibitors may choose to jump their dog 4" lower than they are required to jump in the Regular.</p> <p>Enthusiast Exhibitors may choose to jump their dog 4" lower than they are required to jump in the Regular.</p> <p>Specialist Exhibitors may choose to jump their dog 8" lower than they are required to jump in the Regular.</p>
<p>CLASSES:</p>	Standard Jumpers with Weaves	Regular Agility Class Jumpers Class	Standard Non-Standard:	Standard Colors

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These are the different types of games available to sign up for	FAST (Fifteen and Send Time)	Tunnelers Class Weavers Class Touch-N-Go Class Chance Class Hoopers Class Gaters Class	Gamblers Pairs Relay Jumpers Snooker Agility Tournament	Wildcard Jackpot Snooker FullHouse Jumpers